

Lacrosse Stat Definitions

Header	Full Name	Defintion
GP	Games Played	How many games the player has participated in, during that particular season.
G	Goals	A shot on goal that crosses the goal line.
G/G	Goals per Game	This is the average number of goals scored per game during the season. You take the total goals scored and divide it by the number of games played. Doing this will give you the goals per game.
A	Assists	An assist is an intentional pass giving a teammate a positional advantage which contributes directly to a goal. Any one direct pass by a player to a teammate who then scores a goal without having to dodge or evade an opponent, other than the goal keeper who is in the crease, is recorded as an assist. There can be only one assist on any goal scored. (A pass to the shooter, a pass that sets up a goal, a play that helps a teammate in gaining a goal).
A/G	Assists per Game	This is the average number of assists per game during the season. You take the total number of assists during the season to date and divide it by the number of games played. Doing this will give you the assists per game.
Pts	Points	A unit of scoring or counting. The total running tally of goals and assists throughout the season.
P/G	Points per Game	This is the average number of points scored per game during the season. You take the total points scored and divide it by the number of games played. Doing this will give you the points per game.
GB	Ground Ball	Any ball not in the possession of one team that comes into the possession of the other team in live-ball play can be a ground ball. This may occur on an intercepted pass (the ball does not have to hit the ground) or from a ball checked loose onto the ground. Further, the ball must be obtained under pressure (another opposing player must be within 5 yards of the loose ball). When such a ground ball is obtained, the player gaining the ground ball must be able to perform immediately the normal functions of possession (shoot, pass, and cradle). Should any of these conditions not be met, a ground ball may not be awarded. A player cannot drop the ball of his own volition, pick it up again, and be credited with a ground ball. Ground balls should be awarded as part of the face off play; however, a ground ball is not always awarded when an official signals possession on a face off play, since the official's definition of possession does not rise to the standard of that of a ground ball.
GB/G	Ground Ball per Game	This is the average number of ground balls per game during the season. You take the total ground balls and divide it by the number of games played. Doing this will give you the ground balls per game.
FW	Face off Won	When your team gains possession from the face off, then the player that took part in the face off gets credited for a "Win."
FA	Face off attempted	The amount of times a player uses the technique of facing off to put the ball in play at the start of each quarter, or after a goal is scored. The players squat down and the ball is placed between their crosses. One attempt equals one face off.
F/O%	Face off Precetage	Take the number of face offs won and divide that by the total number of face off attempts. Doing this will give you a percentage that in turn stands for the face off percentage.
SOG	Shots on Goal	Is the total number of shots, which by definition is where the ball makes contact with the goal keeper while he is in his crease area, the goalposts or crossbar or crosses the goal line. The shot must originate from the front or side of the goal. When a shot hits a part of the goal post, does not go in and the ball continues in play, a shot on goal is awarded and a save is credited.
SHT%	Shooting Percentage	The number of goals(G) divided by shots on goal(SOG).
INT	Interception	The total amount of passes that are caught by the opposing team when intended to for a teammate. One receives credit for an interception when they cut off a pass intended for a opposition player, and in turn gains possession for his team.
TA	Take Away	A defenseman takes the ball from a driving ball carrier.
CT	Caused Turnover	TA and INT's
P	Pentalties	Losses of advantage imposed on a team or competitor for infraction of a rule.
PM	Penalties Min	The number of minutes a player must sit out as a result of a penalty.
Min	Goalkeeper Minitues	Number of minutes the goal keeper plays. Generally, this number is rounded to the nearest whole minute. High school regulation time is 24 minutes per half
GA	Goals Allowed	Number of goals scored against the team while the goal keeper is playing in the goal.
GS	Goals Saved	A save is awarded to a goal keeper only if a shot otherwise would have gone into the goal- regardless of whether the ball is caught or deflected. A save is NOT awarded for intercepting a crossed ball. Saves made by a defensive player other than the goal keeper are "Team Saves" and are not currently tracked by MaxPreps.