

WELCOME TO THE
RENEGADES
Lacrosse
ROMP IN THE SWAMP

GAME RULES

The Main Theme for the Romp in the Swamp is to Have FUN!

- Games are 25 minutes, running time.
- All games will start and stop on a central horn.
- All JGLA and US Lacrosse rules apply.
- 3/4 level there is no checking and ball will be brought to the center after a goal.
- 5/6 and 7/8 levels is modified checking and a draw will be taken after each goal.
- Four goal differential will result in team down to get a free possession.
- No timeouts.
- There will be zero tolerance for negative comments or inappropriate actions by coaches, players or fans Anyone in violation of this rule may be asked to leave the tournament.